Alexandra Alves University of Minho QLOC talk, 11 November 2020



**Universidade do Minho** Escola de Engenharia

## Outline

- Bayesian parameter estimation
- Application to quantum systems
- Bayesian experimental design
- Offline vs. adaptive parameter estimation
- Implementation for a simple example and numerical results
- Characterizing open quantum systems

## **Bayesian Parameter Estimation**



Update our previous beliefs according to the *likelihood* that they would have predicted the experimental data

# Example: Estimating the Fairness of a Coin



The probability of heads is either ¼ or ¾.We have to take a guess with 3 coin flips.Which do we pick?



Results: Head, Tail, Tail

$$P(\Theta|D,E) \alpha P(D|\Theta,E)P(\Theta)$$

(with P(D|E) the proportionality constant, independent of  $\Theta$ ) E: experiment (flipping the coin N=3 times)D: experimental data (the outcomes: heads or tails)

- Our prior is  $P(\bigcirc) = \frac{1}{2}\delta\left(\frac{1}{4}\right) + \frac{1}{2}\delta\left(\frac{3}{4}\right)$ .
- For this experiment and outcomes, the likelihoods for each  $\ominus$  are  $P(D|\Theta, E) = \ominus \cdot (1 \ominus) \cdot (1 \ominus)$ .
- All that is left is the divisor, which can be thought as a normalization factor. We

have  $P(D|E) = \sum_{\Theta} P(D|\Theta, E) P(\Theta)$ , where the sum is taken over our two thetas:  $\frac{1}{4}$ 

and  $\frac{3}{4}$ .

$$P(Heads) = \bigcirc$$

$$P(Tails) = 1 - \bigcirc$$

$$P(\bigcirc) = \frac{1}{2}\delta\left(\frac{1}{4}\right) + \frac{1}{2}\delta\left(\frac{3}{4}\right)$$

Results: Head, Tail, Tail

$$P(\Theta|D, E) \alpha P(D|\Theta, E) P(\Theta)$$

(with P(D|E) the proportionality constant, independent of  $\Theta$ ) E: experiment (flipping the coin N=3 times)D: experimental data (the outcomes: heads or tails)

### We then have:

$$P\left(\ominus = \frac{1}{4} \left| \{\text{Head}, \text{Tail}, \text{3 flips}\right) \alpha P(\{\text{Head}, \text{Tail}, \text{Tail}\} | \text{3 flips}) \cdot \frac{1}{2} = \left(\frac{1}{4} \cdot \frac{3}{4} \cdot \frac{3}{4}\right) \cdot \frac{1}{2} = \frac{9}{128}$$
$$P\left(\ominus = \frac{3}{4} \left| \{\text{Head}, \text{Tail}, \text{Tail}\}, \text{3 flips}\right) \alpha P(\{\text{Head}, \text{Tail}, \text{Tail}\} | \text{3 flips}) \cdot \frac{1}{2} = \left(\frac{3}{4} \cdot \frac{1}{4} \cdot \frac{1}{4}\right) \cdot \frac{1}{4} = \frac{3}{128}$$

And get, upon normalizing:

$$P\left(\ominus = \frac{1}{4}\right) \equiv P\left(\ominus = \frac{1}{4} \left| \{\text{Heads, Tails, Tails}\}, 3 \text{ flips}\right) = \frac{3}{4} \quad ; \quad P\left(\ominus = \frac{3}{4}\right) \equiv P\left(\ominus = \frac{1}{4} \left| \{\text{Heads, Tails, Tails}\}, 3 \text{ flips}\right) = \frac{1}{4} \right| \{\text{Heads, Tails, Tails}\}, 3 \text{ flips}\right) = \frac{1}{4} = P\left(\Box = \frac{1}{4} \left| \{\text{Heads, Tails, Tails}\}, 3 \text{ flips}\right) = \frac{1}{4} = P\left(\Box = \frac{1}{4} \left| \{\text{Heads, Tails, Tails}\}, 3 \text{ flips}\right)\right| = \frac{1}{4} = P\left(\Box = \frac{1}{4} \left| \{\text{Heads, Tails, Tails}\}, 3 \text{ flips}\right)\right| = \frac{1}{4} = P\left(\Box = \frac{1}{4} \left| \{\text{Heads, Tails, Tails}\}, 3 \text{ flips}\right)\right| = \frac{1}{4} = P\left(\Box = \frac{1}{4} \left| \{\text{Heads, Tails, Tails}\}, 3 \text{ flips}\right)\right| = \frac{1}{4} = P\left(\Box = \frac{1}{4} \left| \{\text{Heads, Tails}\}, 3 \text{ flips}\right)\right| = \frac{1}{4} = P\left(\Box = \frac{1}{4} \left| \{\text{Heads, Tails}\}, 3 \text{ flips}\right)\right| = \frac{1}{4} = P\left(\Box = \frac{1}{4} \left| \{\text{Heads, Tails}\}, 3 \text{ flips}\right)\right| = \frac{1}{4} = P\left(\Box = \frac{1}{4} \left| \{\text{Heads, Tails}\}, 3 \text{ flips}\right)\right| = \frac{1}{4} = P\left(\Box = \frac{1}{4} \left| \{\text{Heads, Tails}\}, 3 \text{ flips}\right)\right| = \frac{1}{4} = P\left(\Box = \frac{1}{4} \left| \{\text{Heads, Tails}\}, 3 \text{ flips}\right)\right| = \frac{1}{4} = P\left(\Box = \frac{1}{4} \left| \{\text{Heads, Tails}\}, 3 \text{ flips}\right)\right| = \frac{1}{4} = P\left(\Box = \frac{1}{4} \left| \{\text{Heads, Tails}\}, 3 \text{ flips}\right)\right| = \frac{1}{4} = P\left(\Box = \frac{1}{4} \left| \{\text{Heads, Tails}\}, 3 \text{ flips}\right)\right| = \frac{1}{4} = P\left(\Box = \frac{1}{4} \left| \{\text{Heads, Tails}\}, 3 \text{ flips}\right)\right| = \frac{1}{4} = P\left(\Box = \frac{1}{4} \left| \{\text{Heads, Tails}\}, 3 \text{ flips}\right)\right| = \frac{1}{4} = P\left(\Box = \frac{1}{4} \left| \{\text{Heads, Tails}\}, 3 \text{ flips}\right)\right| = \frac{1}{4} = P\left(\Box = \frac{1}{4} \left| \{\text{Heads, Tails}\}, 3 \text{ flips}\right)\right| = \frac{1}{4} = P\left(\Box = \frac{1}{4} \left| \{\text{Heads, Tails}\}, 3 \text{ flips}\right)\right| = \frac{1}{4} = P\left(\Box = \frac{1}{4} \left| \{\text{Heads, Tails}\}, 3 \text{ flips}\right)\right| = \frac{1}{4} = P\left(\Box = \frac{1}{4} \left| \{\text{Heads, Tails}\}, 3 \text{ flips}\right)\right| = \frac{1}{4} = P\left(\Box = \frac{1}{4} \left| \{\text{Heads, Tails}\}, 3 \text{ flips}\right)\right| = \frac{1}{4} = P\left(\Box = \frac{1}{4} \left| \{\text{Heads, Tails}\}, 3 \text{ flips}\right)\right| = \frac{1}{4} = P\left(\Box = \frac{1}{4} \left| \{\text{Heads, Tails}\}, 3 \text{ flips}\right)\right| = \frac{1}{4} = P\left(\Box = \frac{1}{4} \left| \{\text{Heads, Tails}\}, 3 \text{ flips}\right)\right| = \frac{1}{4} = P\left(\Box = \frac{1}{4} \left| \{\text{Heads, Tails}\}, 3 \text{ flips}\right)\right| = \frac{1}{4} \left| \{\text{Heads, Tails}\}, 3 \text{ flips}\right)\right| = \frac{1}{4} \left| \{\text{Heads, Tails}\}, 3 \text{ flips}\right)\right| =$$

$$P(Head) = \Theta$$

$$P(Tail) = 1 - \Theta$$

$$P_0\left(\Theta = \frac{1}{4}\right) = P_0\left(\Theta = \frac{3}{4}\right) = 50\%$$

**Results**: Head, Tail, Tail

$$P(\Theta|D,E) \alpha P(D|\Theta,E)P(\Theta)$$

(with P(D|E) the proportionality constant, independent of  $\Theta$ ) E: experiment (flipping the coin 3times)D: experimental data (the outcomes: heads or tails)

The **Bayesian** update has changed our beliefs to better match the experimental evidence:

$$P\left(\ominus=\frac{1}{4}\right) \equiv P\left(\ominus=\frac{1}{4} \left| \{Head, Tail, Tail\}, 3 flips\right) = \frac{3}{4}$$

$$P\left(\ominus = \frac{3}{4}\right) \equiv P\left(\ominus = \frac{1}{4} \left| \{Head, Tail, Tail\}, 3 flips\right) = \frac{1}{4}$$

We would based on this say that  $\ominus = \frac{1}{4}$  is the *most likely* value for  $\ominus$ .

Whereas the **frequentist** approach would have been to compute

$$P(Head) \approx \frac{Number of heads}{Number of experiments} = \frac{1}{3}$$
$$P(Tail) \approx 1 - P(Head) = \frac{2}{3}$$

, without directly estimating the underlying
parameter ⊖ that explains the system's
behaviour, or incorporating our prior knowledge
into the calculations.

## **Application to Quantum Systems**

## Likelihood

 $P(D|\Theta)$  given by, for  $D \in \{0,1\}$ :

 $P(\mathbf{0}) = a$ 

P(1) = b = 1 - a

or condensing this into a single expression,  $P(D|\Theta) = a^{1-D}(1-a)^D$ 

*In the coin example:* 

 $P(Heads) = \Theta$  $P(Tails) = 1 - \Theta$ Head  $\leftrightarrow 0$ ; a  $\leftrightarrow \Theta$ ; Tail  $\leftrightarrow 1$ ; b  $\leftrightarrow (1 - \Theta)$ 

Born rule  $|\psi\rangle = \alpha |0\rangle + \beta |1\rangle$   $P(|0\rangle) = |\alpha|^2$  $P(|1\rangle) = |\beta|^2 = 1 - |\alpha|^2$ 

or again,  $P(|D\rangle|\Theta) = (|\alpha|^2)^{1-D}(1-|\alpha|^2)^D$ 

Given the *probabilistic nature* of quantum mechanics, we can use Bayesian learning to **infer the parameters of quantum systems** 

- A lack of knowledge can be expressed by a flat prior over the plausible region in the parameter space
- We can then apply Bayes' rule repeatedly as we perform several experiments
- In the end we will have a probability distribution, rather than a single point estimate



Wang, J., Paesani, S., Santagati, R. et al. (2017). Experimental quantum Hamiltonian learning. Nature Phys 13, 551–555.

Granade, Christopher & Ferrie, Chris & Wiebe, Nathan & Cory, D. (2012). Robust Online Hamiltonian Learning. New Journal of Physics. 14. 10.1088/1367-2630/14/10/103013.



Ferrie, Chris & Granade, Christopher & Cory, D. (2011). Adaptive Hamiltonian Estimation Using Bayesian Experimental Design. AIP Conference Proceedings. 1443. 10.1063/1.3703632. Granade, Christopher & Ferrie, Chris & Wiebe, Nathan & Cory, D. (2012). Robust Online Hamiltonian Learning. New Journal of Physics. 14. 10.1088/1367-2630/14/10/103013.



The likelihoods P(D|O, E) are obtained from a simulator; for complex enough systems, the simulation becomes intractable for classical computers, requiring the use of a **quantum simulator** 

Wiebe, Nathan & Granade, Christopher & Ferrie, Chris & Cory, D. (2013). Hamiltonian Learning and Certification Using Quantum Resources. Physical review letters. 112. 10.1103/PhysRevLett.112.190501. Granade, Christopher & Ferrie, Chris & Wiebe, Nathan & Cory, D. (2012). Robust Online Hamiltonian Learning. New Journal of Physics. 14. 10.1088/1367-2630/14/10/103013.



## Example: estimating a precession frequency



We have a single qubit evolving under an internal Hamiltonian for which we assume a fixed form:

 $H=\frac{\boldsymbol{\omega}}{2}\Omega_Z$ 

, where  $\boldsymbol{\omega}$  is the parameter we mean to estimate (" $\Theta$ ").

To get information about the system, we can measure the x (or y) component of the spin at a controllable time t (after initialization).

We can then **characterize** the system (parametrized by  $\omega$ ) using these **experimental data** along with **simulations** of the system (which provide the likelihoods for the Bayesian updates).

Ferrie, Chris & Granade, Christopher & Cory, D. (2011). Adaptive Hamiltonian Estimation Using Bayesian Experimental Design. AIP Conference Proceedings. 1443. 10.1063/1.3703632. Granade, Christopher & Ferrie, Chris & Wiebe, Nathan & Cory, D. (2012). Robust Online Hamiltonian Learning. New Journal of Physics. 14. 10.1088/1367-2630/14/10/103013. Wang, J., Paesani, S., Santagati, R. et al. (2017). Experimental quantum Hamiltonian learning. Nature Phys 13, 551–555.

## Example: estimating a precession frequency



$$H = \frac{\omega}{2} \Omega_z \qquad \rightarrow \ \widehat{U} = e^{i\widehat{H}t} = \cos(\frac{\omega t}{2}) \cdot \widehat{I} + i\sin(\frac{\omega t}{2})\widehat{\Omega}_z$$

With  $\Psi_0 = |+\rangle$ , we have the time evolution given by:

$$\Psi(t) = e^{i\hat{H}t} |+\rangle = \cos\left(\frac{\omega t}{2}\right) \cdot |+\rangle - i\sin(\frac{\omega t}{2})|-\rangle$$

So if we measure the qubit at a time t in the x-eigenbasis, we get the eigenstates  $|+\rangle$  or  $|-\rangle$  with likelihood:

$$\boldsymbol{P}(|+\rangle) = \cos^2\left(\frac{\omega t}{2}\right) \qquad \qquad \boldsymbol{P}(|-\rangle) = \sin^2\left(\frac{\omega t}{2}\right)$$

, given  $\boldsymbol{\omega}$ .

## Example: estimating a precession frequency



E: experiment (measuring after a controlled evolution time t after initialization) D: experimental data (results of the measurements)  $D \in \{+, -\}$  (outcomes of E)

We determine a prior, and iteratively Bayes-update it according to the experimental data, replacing it at each step with the freshly updated distribution.

When we are satisfied with the sharpness of the distribution, we can **choose an estimator** from the final posterior and **quantify our belief** in it (e.g. through the variance)

## The Parameter Estimation Algorithm



## **Bayesian Experimental Design**



We can *adaptively* design each experiment (e.g. choose the time of the measurement) based on the results gotten so far (i.e. the current distribution). This can be done for instance to **maximize the** expectation value of a utility function (e.g. the *negative variance*, or the *information qain*), which we can compute given the prior (and again access to a simulator)

Ferrie, Chris & Granade, Christopher & Cory, D. (2011). Adaptive Hamiltonian Estimation Using Bayesian Experimental Design. AIP Conference Proceedings. 1443. 10.1063/1.3703632. Granade, Christopher & Ferrie, Chris & Wiebe, Nathan & Cory, D. (2012). Robust Online Hamiltonian Learning. New Journal of Physics. 14. 10.1088/1367-2630/14/10/103013. Wang, J., Paesani, S., Santagati, R. et al. (2017). Experimental quantum Hamiltonian learning. Nature Phys 13, 551–555.

# Offline vs. Adaptive Strategies for Experimental Design

## Offline

- Choose the experiments in advance
- Process the data only after performing all the experiments (*offline*)

### Adaptive

- Choose the experiments at each step, based on the results from the previous ones
- Process the data online, as the experiments are performed
- Locally optimize the next experiments' controls

## **Adaptive Hamiltonian Learning**

An alternative to utility optimization is the use of heuristics, such as the following particle guess heuristic:

 $t_{i+1} \propto \frac{1}{\sigma_i}$ , with  $\sigma_i$  the standard deviation of the distribution  $P(\theta)$  at step ior  $t_{i+1} \propto \frac{1}{|\theta_2 - \theta_1|}$ , with  $\theta_1$ ,  $\theta_2$  sampled from the distribution  $P(\theta)$  at step i

Intuitively, we want to choose *short* evolution times when we know little about the system, and *longer* ones when our distribution is already more sharply peaked, so that **the guesses continue to be informative as we learn more about the system** 

Wiebe, Nathan & Granade, Christopher & Ferrie, Chris & Cory, D. (2013). Hamiltonian Learning and Certification Using Quantum Resources. Physical review letters. 112. 10.1103/PhysRevLett.112.190501.

## Hamiltonian Parameter Estimation Numerical Results for the Precession Example





## Hamiltonian Parameter Estimation Numerical Results for the Precession Example



n=50; N=30;  $\omega_{max} = 10$ ;  $T_c = \infty$ 

#### Adaptive strategy:

- Standard deviation: 0.08
- Error: 0.06
- Final precision: 0.27

#### **Offline strategy** :

- Standard deviation: 0.14
- Error: 0.09
- Final precision: 0.46

# Learning the Dynamics of *Open* Quantum Systems

## **Open quantum systems** require that we account for

the interaction with an external environment, by

adapting the protocol for a finite coherence time

# Learning the Dynamics of *Open* Quantum Systems



*In the precession example:* 

$$P(|+\rangle) = e^{-\frac{t}{T_c}} \cos^2\left(\frac{\omega t}{2}\right) + \frac{1 - e^{-\frac{t}{T_c}}}{2}$$
$$P(|-\rangle) = 1 - P(|+\rangle)$$
$$\left(= e^{-\frac{t}{T_c}} \sin^2\left(\frac{\omega t}{2}\right) + \frac{1 - e^{-\frac{t}{T_c}}}{2}\right)$$

We now have a 2 dymensional parameter space,  $\vec{\theta} = (\theta_1, \theta_2) \equiv (\omega, T_C)$ .

We can estimate these parameters simultaneously

(or  $(\omega, \alpha)$ , where  $\alpha \equiv \frac{1}{T_c}$ )

Granade, Christopher & Ferrie, Chris & Wiebe, Nathan & Cory, D. (2012). Robust Online Hamiltonian Learning. New Journal of Physics. 14. 10.1088/1367-2630/14/10/103013.

## Hamiltonian Parameter Estimation

Numerical Results for the Precession Example in the Presence of Decoherence



n=50; N=900 (30 each);  $\omega_{max} = 10$ ;  $T_{c_{min}} = 10$ 

#### Adaptive strategy:

- Standard deviation: 0.03; 0.0267
- Error: 0.04; 0.0275

#### **Offline strategy**:

- Standard deviation: 0.04; 0.0271
- Error: 0.04; 0.0386

(Results for 
$$\omega$$
;  $\alpha \equiv \frac{1}{T_C}$ )

# Thank you for your attention!